

# QUAMAE NEWSOME

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## EDUCATION

**Rochester Institute of Technology**, Rochester, NY  
BFA (Honors) Animation | [May 2023](#)

**Steve Carpenter Art Center** | [2015 - 2018](#)

- Studied figure drawing under world-famous Disney Illustrator and Painter

## EXPERIENCE

**MAGIC Spell Studios**, Rochester, NY

Animator, "That Damn Goat" | [Sept 2021 - Present](#)

- Crafting individualized and stylized, gameplay animations
- Researching workflow methods to aid in transition of animator responsibilities
- Rigging bi-peds using Advanced Skeleton

Animator, "Necromancer Academy" | [Mar 2021 - May 2021](#)

- Created cycle animations for mobile game
- Gained understanding of FBX export and implementation of animation into Unity
- Participated in bi-weekly progress checks with Rockstar Games representatives

**Reporter Magazine**, Rochester, NY

Online Art Manager | [Mar 2021 - Present](#)

Editorial Illustrator | [Aug 2020 - Mar 2021](#)

- Maintains consistent communication with artists and editors
- Assigns, organizes and publishes artwork for articles hosted on the Reporter website
- Reviews each illustration/design for tone, relevancy and visual quality/clarity

**Savage-Katz Productions**, Rochester, NY

Production Assistant | [Sept 2019 - Aug 2020](#)

- Organized and lead team of five 3D character artists
- Oversaw pre-production for K-5 edu-tainment web series
- Corresponded weekly with Production Manager and CEO

## RECOGNITION & Activites

Rise Up Animation (RUA) Mentee [2020 - Present](#)

Women In Animation (WIA) [2020 - Present](#)

OAIF: Artists Gallery [2020, 2021](#)

Rochester City Scholars Program [2018 - Present](#)

RIT: MST Exhibition [2018](#)

Nazareth College: Shared Spaces Exhibition [2017](#)

## SKILLS

**Technical:** Autodesk Maya, Zbrush, Houdini, Blender, Arnold Renderer, Photoshop, Premiere Pro, After Effects, Procreate, Microsoft Suite, Google Suite

## LEADERSHIP

**RIT Animation Club**

President | [May 2021 - Present](#)

Vice President | [Aug 2020 - May 2021](#)

- Manages 300+ member Discord, organizing meetings and events
- Formed and advising WIA student chapter
- Hosting 4 speakers hosted per semester from various fields of animation

**Men of Color Honor and Ambition (M.O.C.H.A)**

[Sep 2021 - Present](#)

- MOCHA is a full academic year, geared towards professional leadership development. It provides workshops in cultural, social, business etiquette and attire, health and financial wellness, academic and Dale Carnegie communication training.

**Dale Carnegie "Immersion" Certification**

[Oct 2021](#)

- Training aimed to develop persuasive communication, problem solving, conflict resolution, and relationship building skills.

## FILMS

**"Runaway"** Animator/DoP | [Aug 2020 - May 2021](#)

- Character Animator for Junior year film
- Managed pre production, lighting, and cinematography
- collaborated with co-director to streamline Maya to Unreal pipeline for rendering purposes

**"Celia"** Character Animator | [Aug 2020 - May 2021](#)

- Crafted compelling performances Implemented weekly feedback in a timely manner.
- Gained understanding of Maya to Unreal workflow, and animation exportation

**"Zabka"** Animator | [Aug 2019 - Nov 2020](#)

- Animated emotionally driven performances
- Worked closely with pre-production team providing feedback on asset development