

QUAMAE NEWSOME

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EDUCATION

Rochester Institute of Technology, Rochester, NY
BFA (Honors) Animation | [May 2023](#)

Steve Carpenter Art Center | [2015 - 2018](#)

- Studied figure drawing under world-famous Disney Illustrator and Painter

EXPERIENCE

RIT School of Film and Animation, Rochester, NY
Teaching Assistant | [Jan 2023 - Present](#)

- Assisting professor Kevin Bauer with the SOFA course Business and Careers in Animation
- Creating graphics to promote guest speakers, helping conduct mock interviews
- Mentoring students toward career readiness and professional development

RIT CADTech, Rochester, NY

Render Wrangler | [Oct 2022 - Present](#)

- Monitor the renderfarm and look out for broken or misconfigured job
- Troubleshooting user issues within the Muster Console and the DCC application, predominantly Maya and Cinema 4D
- Maintains smooth and efficient use of the College of Art and Design's render farm

MAGIC Spell Studios, Rochester, NY

Animator, "That Damn Goat" | [Sept 2021 - May 2022](#)

- Crafted individualized and stylized, gameplay animations
- Researched workflow methods to aid in transition of animator responsibilities
- Rigged bi-peds using Advanced Skeleton

Animator, "Necromancer Academy" | [Mar 2021 - May 2021](#)

- Created cycle animations for mobile game
- Gained understanding of FBX export and implementation of animation into Unity
- Participated in bi-weekly progress checks with Rockstar Games representatives

Reporter Magazine, Rochester, NY

Online Art Manager | [Mar 2021 - Present](#)

Editorial Illustrator | [Aug 2020 - Mar 2021](#)

- Maintains consistent communication with artists and editors
- Assigns, organizes and publishes artwork for articles hosted on the Reporter website
- Reviews each illustration/design for tone, relevancy and visual quality/clarity

SKILLS

Technical: Autodesk Maya, Houdini, Unreal Engine, Photoshop, Premiere Pro, After Effects, Procreate, Substance Painter, Microsoft Suite, Google Suite, ShotGrid, xGen, Marvelous Designer

LEADERSHIP

RIT Animation Club

President | [May 2021 - Present](#)

Vice President | [Aug 2020 - May 2021](#)

- Manages 300+ member Discord, organizing meetings and events
- Formed and advising WIA student chapter
- Hosting industry speakers and curating alumni panel discussion

Men of Color Honor and Ambition (M.O.C.H.A)

[Sep 2021 - Present](#)

- MOCHA is a full academic year, geared towards professional leadership development. It provides workshops in cultural, social, business etiquette and attire, health and financial wellness, academic and Dale Carnegie communication training.

Dale Carnegie "Immersion" Certification

[Oct 2021](#)

- Training aimed to develop persuasive communication, problem solving, conflict resolution, and relationship building skills.

FILMS

"Runaway" Animator/DoP | [Aug 2020 - May 2021](#)

- Character Animator for Junior year film
- Managed pre production, lighting, and cinematography
- Collaborated with co-director to streamline Maya to Unreal pipeline for rendering purposes

"Celia" Character Animator | [Aug 2020 - May 2021](#)

- Crafted compelling performances Implemented weekly feedback in a timely manner.
- Gained understanding of Maya to Unreal workflow, and animation exportation

"Zabka" Animator | [Aug 2019 - Nov 2020](#)

- Animated emotionally driven performances
- Worked closely with pre-production team providing feedback on asset development

RECOGNITION & ACTIVITIES

Rise Up Animation (RUA) Mentee [2020 - Present](#) | Women In Animation (WIA) [2020 - Present](#)

OAIF: Artists Gallery [2020, 2021](#) | Rochester City Scholars Program [2018 - Present](#) RIT: MST Exhibition [2018](#)

Nazareth College: Shared Spaces Exhibition [2017](#)